

Rules  
March Madness Basketball Challenge  
Saturday 3/20/04 1pm-4pm  
Men's and Women's Division  
Registration Due 3/20/04  
Court 1 and Court 2

1. Free Throw Contest 1-2pm
  - a. 2 minutes to make as many free throws as possible
  - b. Top contestants from each division will move onto 2<sup>nd</sup> round
  - c. Top 2 contestant from each division will move onto 3<sup>rd</sup> final round
  - d. The highest score in the 3<sup>rd</sup> final round will determine winners.
  - e. If final round result in a tie cumulative score from 2<sup>nd</sup> and 3<sup>rd</sup> final round will determine winner.
  
2. 3 Point Contest 2-3pm
  - a. 70 seconds to shoot 20 basketball, 4 balls from 5 locations
  - b. All baskets worth 1point but the 4<sup>th</sup> ball from each location is worth 2 points
  - c. Top contestants from each division will move onto 2<sup>nd</sup> round
  - d. Top 2 contestant from each division will move onto 3<sup>rd</sup> final round
  - e. The highest score in the 3<sup>rd</sup> final round will determine winners.
  - f. If final round result in a tie cumulative score from 2<sup>nd</sup> and 3<sup>rd</sup> final round will determine winner.
  
3. H.O.R.S.E. 3-4pm

The Game:

- a. Participants will be organized into double or single elimination brackets, depending on the number of entries.
- b. H-O-R-S-E is played between two participants.
- c. Participants matching baskets will match baskets. The participant who makes 5 shots that their opponent is not able to duplicate wins the game.
- d. The participant who will shoot first will be designated by a coin toss.
- e. The second person shooting must duplicate the first person's shot if it is made. If the second shooter misses, they receive the letter H.
- f. If the first person's shot is missed, the second shooter may attempt any shot. If the shot is made, the opponent is obligated to duplicate it. Each time a shooter misses a shot that they attempted to duplicate a letter is "awarded". The game continues until one person accumulates 5 letters of H-O-R-S-E.

Rules:

- a. Shots may be attempted from anywhere on the court.
- b. Shots may be "called" or "not called".
- c. "Called" shots must be called before the shot and are as follows:
  - i. Bank: off the backboard and into the basket, may touch rim.
  - ii. Straight in: must go into the basket without touching the backboard.
  - iii. Opposite hand: if the shooter is right handed the shot is attempted with the left hand and vice-versa.
  - iv. Jump shot: both feet off the court when the ball is released.

- v. Set Shot: both feet in contact with the court when the ball is released.
- vi. Hook Shot: ball is released in an arch over the body
- d. No shot may be attempted twice in a row from the same spot to give the opponent two consecutive letters.
- e. Dribbling and ball handling are not part of the shot.
- f. Dunking is not allowed.